

5.2 From inclusion to universality

Goal: • Previous problem was $\Sigma^\omega = L(A)$
(\subseteq)

• Solve more general problem $L(A) \subseteq L(B)$

for arbitrary NDFAs A, B (above fixes $\Sigma^\omega = L(\text{NFA})$)

Approach: Reduce inclusion to universality.

Claim:

Let A, B two NFAs over Σ .

There is an NFA C over an alphabet Δ so that

$$L(A) \subseteq L(B) \quad \text{iff} \quad L(C) = \Delta^\omega.$$

Moreover, the size of C is polynomial in the sizes of A and B .

Approach:

Consider two languages L_1 and L_2 over an alphabet T . Then

$$L_1 \subseteq L_2$$

$$\text{iff } (L_1 \cap L_2) = L_1$$

$$\text{iff } (L_1 \cap L_2) \cup \bar{L}_1 = T^\omega$$

Problem:

For a word, a single run does not reveal whether or not the word is accepted (there may be another run that is accepting)

Idea:

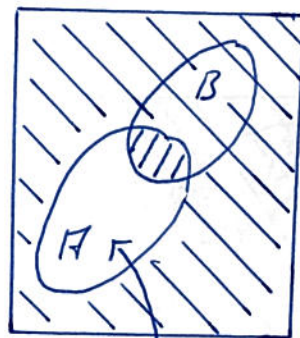
But for every run, one can of course decide whether or not it is accepting.

\Rightarrow basic technical development on runs of A (instead of words)

\Rightarrow let automaton C work on letter + states of A
new alphabet

Turn to the technicalities.

T^ω



This part would be missing if inclusion failed.

Let $A = (Q_A, q_0^A, \rightarrow_A, Q_F^A)$ and $B = (Q_B, q_0^B, \rightarrow_B, Q_F^B)$.

To let C work on the runs of A ,
 extend the alphabet to

$$\Delta := \Sigma \times Q_A$$

We then have

$$L(A) \subseteq L(B)$$

iff every accepting run of A

$$r_A = q_0^A \xrightarrow{a_0} q_1^A \xrightarrow{a_1} \dots$$

yields an accepting run of B

$$r_B = q_0^B \xrightarrow{a_0} q_1^B \xrightarrow{a_1} \dots$$

Rewriting the implication, this can be equivalently expressed as
 for every sequence $q_0^A \xrightarrow{a_0} q_1^A \xrightarrow{a_1} \dots$ in Δ^ω
 we have

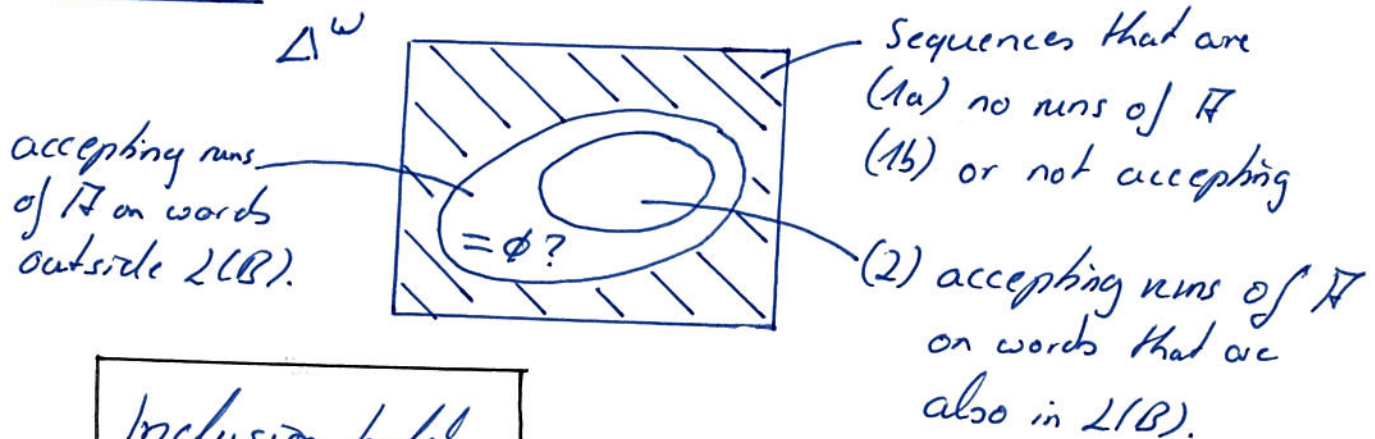
(1) the sequence is no accepting run of A (because

(1a) it is no run of A

or (1b) it is not accepting)

(2) $a_0 a_1 \dots \in L(B)$.

Illustration:



Inclusion holds

iff $= \emptyset$ is true, i.e., (1a), (1b), (2)
 cover Δ^ω .

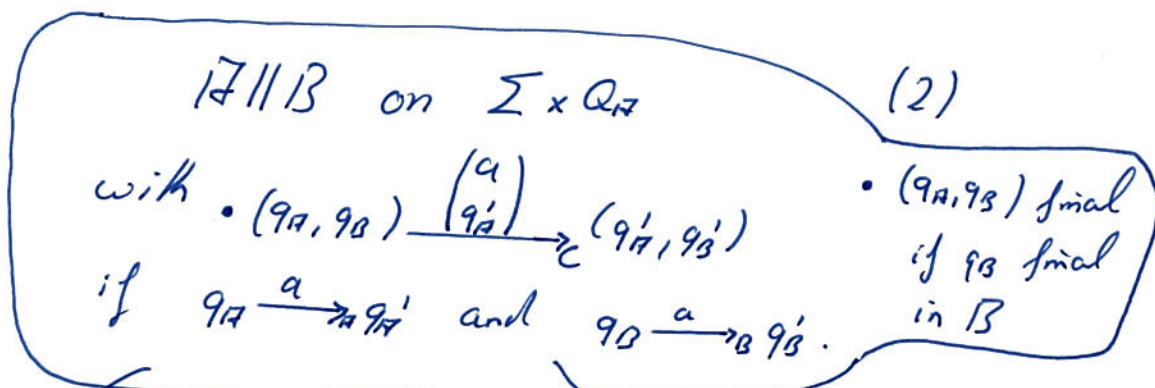
Construct C so that it accepts the Δ^w words that satisfy (1a), (1b), or (2).

This means (with the above equivalences)

$$L(A) \subseteq L(B) \text{ iff } L(C) = (\Sigma \times Q_A)^w = \Delta^w.$$

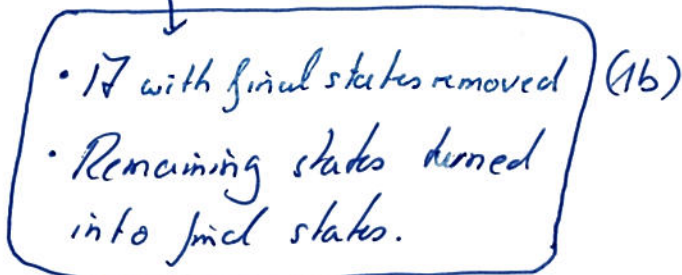
Construction:

C



A fails to do a transition

guess last accepting state of A .



Behaviour:

C guesses run of A and B on w :

↳ Check that it respects transitions of A .

⇒ No: accept by (1a).

⇒ Yes: Guess whether A accepts

⇒ A accepts: B has to accept (2)

⇒ A does not accept:

↳ Guess last accepting state of A

↳ A accept from now on (1b).

5.3 Inclusion, the standard way

Alternative approach

to inclusion checking: $L(A) \subseteq L(B)$ by emptiness checking.

Remember: NFA languages are (effectively) closed under complementation.
 Therefore, all operations used in the following equivalences are effective:

(Set Theory) $L(A) \subseteq L(B)$
 $\Leftrightarrow L(A) \cap \overline{L(B)} = \emptyset$
 (Construction \bar{B})
 $\Leftrightarrow L(A) \cap L(\bar{B}) = \emptyset$
 (Construction II)
 $\Leftrightarrow L(A \parallel \bar{B}) = \emptyset.$

Lemma:

For a given NFA A , it is decidable (in polynomial time) whether $L(A) = \emptyset$.

Proof:

We have $L(A) = \emptyset$ iff there is a state $q \in Q$ that

- is reachable from q_0
- lies on a cycle of length ≥ 1 (edges) which contains a final state. □

6. Linear-time temporal logic

• Specification language for model checking:

In $A \models \mathcal{C}$, formula \mathcal{C} is typically in LTL.

• Used in industry (PSL = property specification language,

variant of LTL, like state machines in UML

we derived from finite automata).

• Formed by Amir Pnueli '77, Turing award 1996

Idea of LTL:

↳ Subset of MSO useful for specification

↳ No quantifiers, more complex and intuitive operators

↳ View word as a sequence of (sets of) actions over time

↳ Interpret formula at a single moment / point in the word

$$w = \frac{\alpha}{\quad} \frac{a}{\quad} \frac{\beta}{\quad}$$

$\Rightarrow a$ is now

$\Rightarrow \beta$ is future

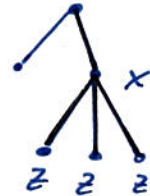
\hookrightarrow Operators make claims about the future.

Remarks:

- LTL is a linear-time temporal logic that talks about words
- CTL is a branching-time temporal logic that talks about computation trees:

$$EO(x \wedge F O z)$$

- CTL* unifies (and generalises) LTL and CTL.



Goal:

- \hookrightarrow Translate LTL into NBT for model checking
- \hookrightarrow LTL can be seen as a subset of MSO
 - \Rightarrow We know that it can be done
- \hookrightarrow But it is strictly less expressive than MSO
 - \Rightarrow We obtain a faster and easier algorithm.

6.1 Syntax and semantics of LTL

Recall: For translation of WMSO formulas $\mathcal{L}(X_1, \dots, X_n)$ we had NFA's over $\{0,1\}^n$, vectors of Booleans.

In LTL:

- Finite set of propositions $p, q, \dots \in \mathcal{P}$
 - \hookrightarrow Imitate second-order variables X_i
 - \hookrightarrow Finite in every system

- Define alphabet $\Sigma = \mathcal{P}(\mathcal{P})$

\hookrightarrow letters again yield vectors:

$$a \in \Sigma \text{ means } a \in \mathcal{P} \text{ with } a = \begin{pmatrix} 1 & \text{if } p_1 \in a \\ 0 & \text{if } p_2 \notin a \\ \vdots & \\ 1 & \text{if } p_n \in a \end{pmatrix}$$

↳ but we can use set notation, p.e.a.

- Practically, system • does more than one action at a time
- has components that are in one state each

Definition (Syntax of LTL):

Let $\mathcal{P} = \{p, q, \dots\}$ a finite set of propositions.

Formulas in LTL over $\Sigma = \mathcal{P}(\mathcal{P})$ we defined by

$$\mathcal{L} ::= p \mid \mathcal{L} \vee \mathcal{L} \mid \neg \mathcal{L} \mid \underbrace{\bigcirc \mathcal{L}}_{\text{"next"}} \mid \underbrace{\mathcal{L} \mathcal{U} \mathcal{L}}_{\text{"until"}}$$

with $p \in \mathcal{P}$. Use following abbreviations (besides standard abbreviations for Boolean operators):

$$\underbrace{\diamond \mathcal{L}}_{\text{"eventually"}} = \text{true} \mathcal{U} \mathcal{L}$$

$$\underbrace{\square \mathcal{L}}_{\text{"globally"}} = \neg (\diamond \neg \mathcal{L})$$

$$\underbrace{\mathcal{L} \mathcal{R} \mathcal{L}}_{\text{"release"}} = \neg (\neg \mathcal{L} \mathcal{U} \neg \mathcal{L})$$

Intuition:

- p = proposition p holds at the current position
- $\bigcirc \mathcal{L}$ = the next position satisfies \mathcal{L}
- $\mathcal{L} \mathcal{U} \mathcal{L}$ = \mathcal{L} holds in all positions until \mathcal{L} holds
↳ And \mathcal{L} definitely holds some time later (or already now)
- $\diamond \mathcal{L}$ = there is some future moment in which \mathcal{L} holds
- $\square \mathcal{L}$ = from now on, \mathcal{L} holds in all moments in the future
- $\mathcal{L} \mathcal{R} \mathcal{L}$ = dual of until $\mathcal{L} \mathcal{U} \mathcal{L}$ holds as long as it is not released by \mathcal{L}
↳ \mathcal{L} may hold forever or
↳ there is a moment with \mathcal{L} and \mathcal{L} .

Definition (Satisfaction relation):

Let $w = a_0 a_1 \dots \in \Sigma^\omega = \mathcal{P}(\mathcal{P})^\omega$. The satisfaction relation \models is defined inductively as follows (for all $i \in \mathbb{N}$):

$$w, i \models p \text{ if } p \in a_i$$

- $w, i \models \perp \vee \top$ if $w, i \models \perp$ or $w, i \models \top$
- $w, i \models \neg \varphi$ if not $w, i \models \varphi$
- $w, i \models \bigcirc \varphi$ if $w, i+1 \models \varphi$
- $w, i \models \square \varphi$ if there is $k \geq i$ so that
 - for all $i \leq j < k$ we have $w, j \models \varphi$
 - $w, k \models \top$.

An LTL-formula φ defines a language $L(\varphi) \subseteq \Sigma^\omega$ by interpreting it in the first position of a word:

$w \models \varphi$ if $w, 0 \models \varphi$
and

$$L(\varphi) := \{w \in \Sigma^\omega \mid w \models \varphi\}.$$

Examples:

- Infinitely often φ : $\square \diamond \varphi$
- Finitely often φ : $\diamond \square \neg \varphi$
- If there are infinitely many positions with p , then there are infinitely many positions with q :

$$\square \diamond q \vee \diamond \square \neg p$$

- Every request is followed by an acknowledge:

$$\square (\text{req} \rightarrow \diamond \text{ack}).$$

Note:

- Assume your system creates entities (object-oriented programs with new)
- Then LTL is not sufficient to express correctness.

$$\forall \text{components } c: \square (\text{req}@c \Rightarrow \text{ack}@c).$$

Defining such a logic + basic decision procedures could be a Masto's thesis.