

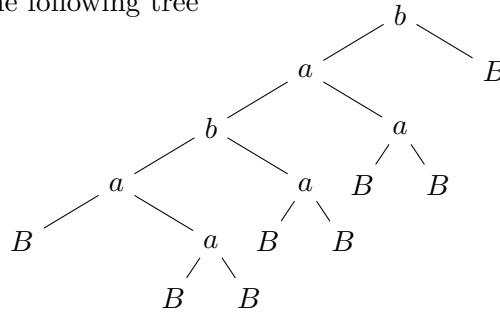
Exercise Sheet 13

Exercise 13.1 PTA Acceptance as a Parity Game

Let $A = (\{a/2, b/2\}, \{e, o, x\}, e, \rightarrow, \Omega)$ be a PTA with $\Omega(e) = \Omega(o) = 1, \Omega(x) = 0$, and

$$\begin{array}{ccccc} e \rightarrow_a(e, o) & e \rightarrow_a(o, e) & e \rightarrow_b(e, e) & e \rightarrow_b(o, o) & e \rightarrow_b(x, x) \\ o \rightarrow_a(e, e) & o \rightarrow_a(o, o) & o \rightarrow_b(e, o) & o \rightarrow_b(o, e) & x \rightarrow_b(x, x) \end{array}$$

- (a) What is $L(A)$?
- (b) Let $t \notin L(A)$ be the following tree



where $B = b(B, B)$.

Your task: construct a tree t' over $\Sigma \times (\{e, o, x\}^2 \rightarrow \{0, 1\})$ with $\text{proj}_1(t') = t$ and such that $\text{proj}_2(t')$ is a positional winning strategy for the "pathfinder" P in $G(A, t)$.

Exercise 13.2 PTA Complementation

Let $A = (\{a/2, b/2\}, \{q_0, q_1\}, q_0, \rightarrow, \Omega)$ be a PTA with $\Omega(q_0) = 1, \Omega(q_1) = 2$, and

$$q_0 \rightarrow_a(q_0, q_0) \quad q_0 \rightarrow_b(q_1, q_1) \quad q_1 \rightarrow_a(q_1, q_1) \quad q_1 \rightarrow_b(q_1, q_1).$$

- (a) What is $L(A)$?
- (b) Argument why the complemented word language L_p of all labeled paths

$$(a_0, s_0, d_0)(a_1, s_1, d_1) \dots \text{ with } a_i \in \{a, b\}, s_i \in \{q_0, q_1\}^2 \rightarrow \{0, 1\}, d_i \in \{0, 1\}$$

from the PTA complementation proof, is precisely the language that satisfies

$$\forall n. x_n = a \vee (\exists m. x_m = b \wedge \forall n < m. x_n = a \wedge \exists n. (n \leq m \wedge s_n(q_0, q_0) \neq d_n) \vee (n > m \wedge s_n(q_1, q_1) \neq d_n)).$$

- (c) Construct a PTA which accepts the language $\overline{L(A)}$.